

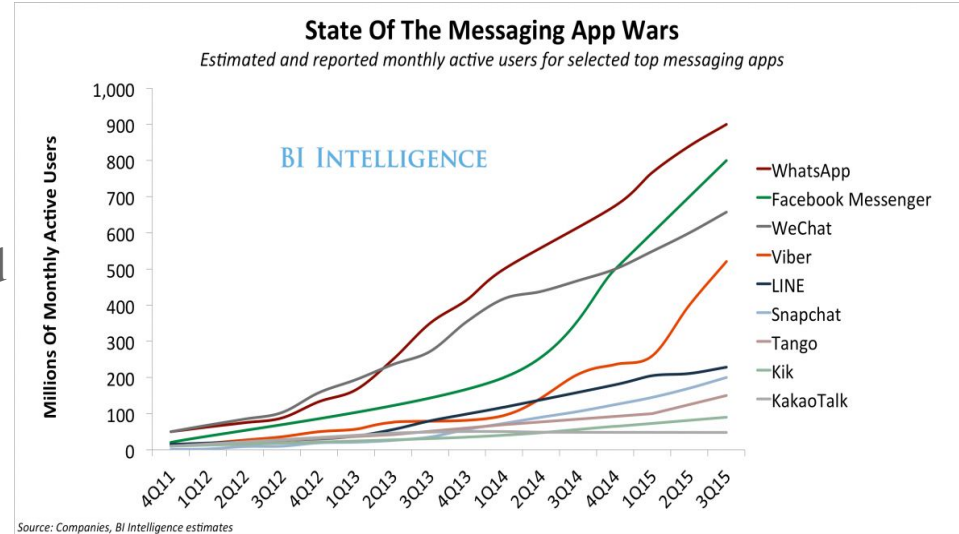
# Emotion Recognition in Instant Messaging Applications

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CS 886 - Affective Computing

# Motivation

Need to be able to **detect/classify emotions** in short-text conversations in real-time

Conveying emotions over text messages is hard (unless you use lots of emojis)



# *EmotionPush*: a Mobile App

## References:

[Challenges in Providing Automatic Affective Feedback in Instant Messaging Applications](#) (AAAI Spring Symposium 2017)

[Sensing Emotions in Text Messages: An Application and Deployment Study of EmotionPush](#) (COLING 2016)

## Authors/Developers:

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## EmotionPush

- **A:** Aww thanks!!
- **A:** How's being home?
- **B:** Studying, haha
- **B:** But it doesn't feel like I have been away for one year
- **B:** Nothing has changed here
- **B:** Time is running so slow now
- **B:** And I'm still jetlagged, haha

Emotion	Emotions in LJ40K	RGB
● <b>Anger</b>	Aggravated, Annoyed, Frustrated, Pissed off	(247, 10, 10)
● <b>Joy</b>	Happy, Amused, Cheerful, Chipper, Ecstatic, Excited, Good, Loved, Hopeful, Calm, Content, Crazy, Bouncy	(255, 255, 0)
● <b>Sadness</b>	Sad, Bored, Crappy, Crushed, Depressed, Lonely, Contemplative, Confused	(40, 26, 122)
● <b>Fear</b>	Anxious	(0, 255, 0)
● <b>Anticipation</b>	Accomplished, Busy, Creative, Awake	(255, 154, 23)
● <b>Tired</b>	Cold, Exhausted, Drained, Tired, Sleepy, Hungry, Sick	(211, 43, 252)
○ <b>Neutral</b>	Okay, Blah, Blank	(No Color)

- A: Aww thanks!!
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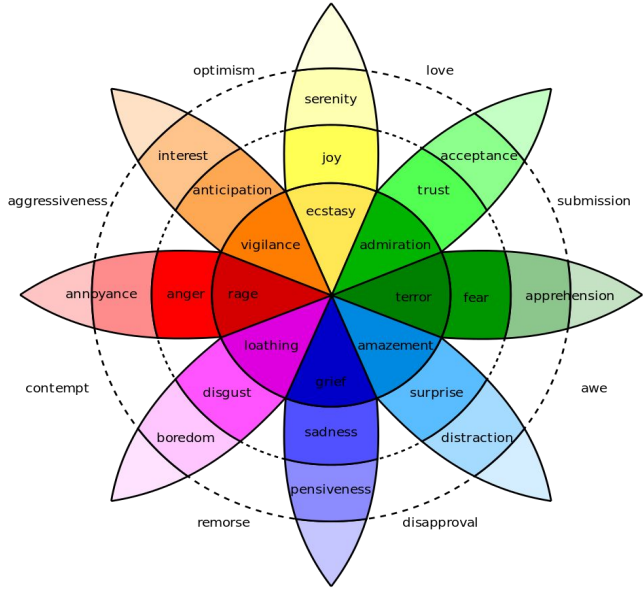
Robert Plutchik's Wheel of Emotions

8 primary emotions: anger, disgust, fear, joy, sadness, surprise, anticipation, trust

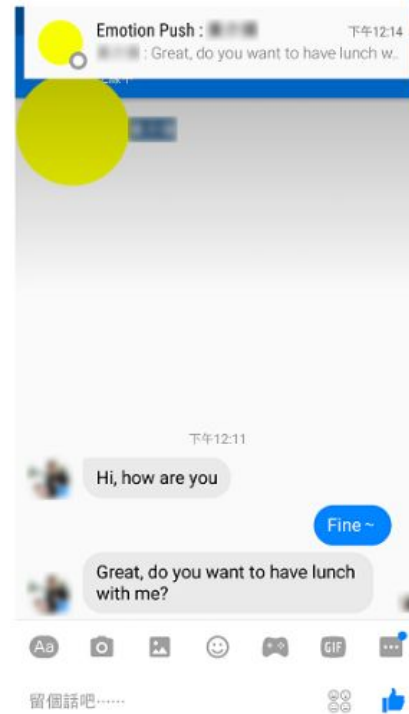
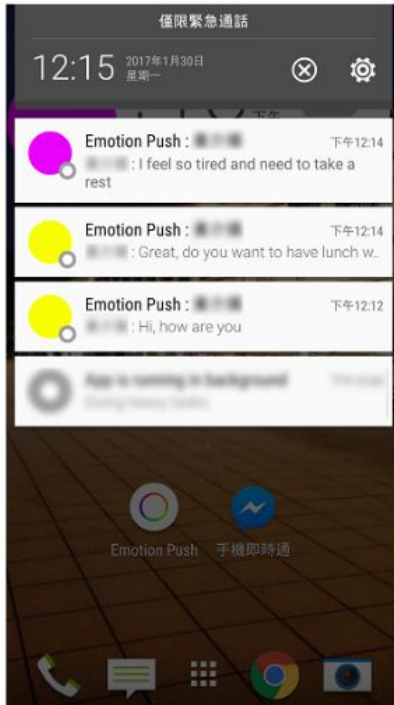
versus

Ekman's 6 emotions: anger, disgust, fear, happiness, sadness, surprise

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# EmotionPush User Interface



# Emotion Detection/Classification Problem

- Sentence/Paragraph classification problem (8 classes)
- **Labeled Dataset:** 40,000 blog posts with emotion labels
- **Machine Learning Algorithm:** Support Vector Machines
- **Model Accuracy:** 68% (comparable to humans)

# App Evaluation

- User study: 20 participants, 2 weeks, ~60k messages recorded, ~10k conversations
- Questionnaire:
  - Can EmotionPush predict emotions correctly? 25% agreed
  - Did EmotionPush enhance your social interaction experience? ~45% agreed
  - If Facebook Messenger added this feature, would you use it? 80% agreed



# App Evaluation

Use cases:

- **Emotion management:** choose whether to read/ignore a message
- **Interacting with people of little acquaintance**

# App Evaluation

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- **Emotion management:** choose whether to read/ignore a message
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## Challenges:

- **The continuum of emotions:** emotions don't change a lot in consecutive messages
- **Multi-user conversations:** bad user experience, the big colored blob becomes meaningless
- **Misclassification of Emotions:** ambiguous language e.g. sarcasm
- **Unconventional Content:** multiple languages, emojis/stickers ( \\_(ツ)\_/ ), long messages

# Discussion Points

- **User modeling** over time instead of single-text modeling
- **Learn from emojis**, add them to your training dataset
- **Split the colors** to accommodate ambiguous statements
- Incorporating **online learning**: let the users correct the model in real time
- Allow users to see how the model classified their **own messages**
- An interesting use case: develop better, emotionally cognizant **chatbots**

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**OVERALL:** interesting ideas, nice baseline, in need of significant improvement